



Gabriel Notte

GAMEPLAY PROGRAMMER

PORTFOLIO/MORE INFO: <https://zephyroff.neocities.org/> | <https://github.com/OffZephyr>

CONTACTS: [EMAIL]: notte.gabriel@gmail.com | [DISCORD]: zephyroff

ABOUT ME

Hello! I'm **Gabriel Notte**, a **Game Programming student** with the goal of making games for a living, a dream I've had since the bright age of seven. I'm **very passionate** about my work and dedicate much of my free time to creating content that others can enjoy. I love **learning** and **practicing** to **continually improve** at what I do.

RELEVANT TECHNICAL EXPERIENCE



C++



C#



Unreal Engine



Unity



JAVA



Lua



SDL



OpenGL

LANGUAGES

Français

English

INFO

Age: 19 y/o

From: Belgium

SCHOOL AND STUDIES

[2023 - now]

Haute École Albert Jacquard (Gameplay Programming)

[2021 - 2023]

ITCF Félicien Rops (Graphic Design)

[2017 - 2021]

Séminaire de Floreffe (General Studies)